Principles of settlement design 120 (TPS 120)

Qualification	Undergraduate
Faculty	Faculty of Engineering, Built Environment and Information Technology
Module credits	12.00
Programmes	BTRP
Prerequisites	No prerequisites.
Contact time	1 practical per week, 2 lectures per week
Language of tuition	Module is presented in English
Department	Town and Regional Planning
Period of presentation	Semester 2

Module content

Introduction to the goals and principles of settlement design. Characteristics and measures as well as the design elements of a good living-environment; settlement design within both urban and rural contexts.
Aspects that will be covered include settlement structure (open space and movement systems), sense, symbolism and legibility, accessibility, diversity and opportunity, sustainability, safety, justice and equity.

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